



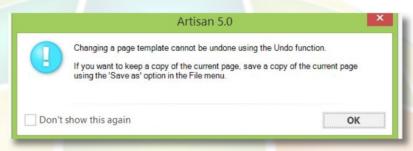
## IMPORTING A BLUEPRINT

To import a Blueprint into your project do the following:

1. With a blank page of your project open, go to the Home ribbon and click Template



2. Choose *Using a page file from My Computer*.



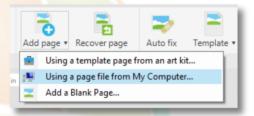
Using a template page from an art kit...
Using a page file from My Computer...

A dialog box will open with a warning the

Background Optimize

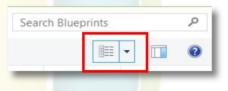
A dialog box will open with a warning that changing the template cannot be undone. Click *OK*.

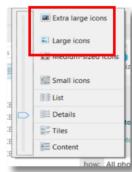
You can also choose Add page > Using a page file from my computer.
This will add the Blueprint page to the end of your current project.



Template ▼ Coordinate

- Navigate to the folder on your computer where you saved your Blueprints.
  - 4. If you see a list of files rather than Blueprint images, you can change the view to see previews of the Blueprints by going to the top right of the window and clicking the display icon and choosing Large or Extra Large icons.





5. Select the Blueprint you want and click *Open*.

Only Blueprints which are the same size as your project can be imported.

